Programmer Unity 3D

Ejaw

Город: Удаленно
Индивидуально/месяц
Полный рабочий день
Опыт: От 1 года до 3 лет
Офис / Удаленно

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EJaw Estonia OU is an independent video game development studio. The head office is located in Estonia with a 100% owned subsidiary in Kyiv, Ukraine. We develop high-quality products with detailed game design combined with a thoughtful balance of game mechanics and gameplay, fresh and creative art direction and other interactive elements. We focus on game production for mobile, social, PC and browser platforms. Two business directions: Vendor of game development services Own product development Our expertise: Unity 3D — VR/AR — PC/Mobile/Browser/Casual Games — Simulators — Porting to Nintendo Switch We are also taking advantage of continuous integration of XP/TDD practices. Jira is used as proprietary issue-tracking tool and we use Confluence for actualizing of our documentation. These features allow EJaw to fit a well-managed schedule and to maintain control of the development process.

Requirements: - 3 years of experience as Unity or Unity3D Developer - Excellent knowledge of Unity - Experience with scripting, textures, animation, GUI styles - Proficient knowledge of code versioning tools (such as Git) - Critical thinker and problem-solving skills - Team player - Good time-management skills Responsibilities: - develop applications and/or games with Unity and C# - introducing new tools to extend the functionality of the engine - writing game mechanics - adding and configure plug-ins, SDK - identify bottlenecks and bugs, and design solutions to address and mitigate these problems Will be a plus: - basic knowledge of Java and JS We offer - work with highly qualified and goal-oriented people - interesting projects - paid sick leaves and vacations - flexible schedule - ability to work remotely